<u>"Coming Distractions: Questioning Movies"</u> <u>Study Guide</u>

- 1. What is a fact?
- 2. What is an opinion?
- Give two examples of a fact from the story.
 1.
 - 2.
- 4. Give two examples of an opinion from the story.1.
 - 2.
- 5. Why does the author include "Try It Out!" boxes?
- 6. When would a studio likely advertise a movie for adults?
- 7. Why would a moviemaker use Computer Generated Imagery?
- 8. What are JPM's?